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Angularjs Ui Development

Minko Gechev



Angularjs Ui Development:

Angularjs Ui Development Amit Gharat, Matthias Nehlsen, 2014-10-24 This book is for anyone who is interested in solving UI problems with AngularJS Working knowledge of JavaScript HTML and CSS is assumed **Angular UI Development with PrimeNG** Sudheer Jonna, Oleg Varaksin, 2017-07-27 Unleash the power of PrimeNG components to design compelling user interface for your Angular applications About This Book Detailed insights into PrimeNG concepts components and features with examples to help you make excellent User Interfaces for Angular web apps Get familiar with themes layouts and customization in real world applications Develop Angular applications rapidly using advance tools and standards with best practices Who This Book Is For This book is for everybody who would like to learn or create modern Angular based single page applications using PrimeNG component library This book is a good choice for beginners to advanced users who are serious to learn modern Angular applications The prerequisites for this book are some basic knowledge on the Angular 2 version with TypeScript and CSS skills What You Will Learn Setup PrimeNG projects with SystemJS Webpack and Angular CLI Use theming concepts and layouts with grid systems and Bootstrap Work with enhanced input select button and panel components Apply countless DataTable features sorting filtering grouping and templating Meet data iteration components DataList DataGrid Tree and so on Build endless menu variations SlideMenu TieredMenu MegaMenu and so on Visualize your data representations with PrimeNG charts and GMap components Adopt best practices such as state management with ngrx store Write unit and end to end tests with Jasmine Karma and Protractor In Detail PrimeNG is a leading UI component library for Angular applications with 80 rich UI components PrimeNG was a huge success in the Angular world and very quickly It is a rapidly evolving library that is aligned with the last Angular release In comparison with competitors PrimeNG was created with enterprise applications in mind This book provides a head start to help readers develop real world single page applications using the popular development stack This book consists of 10 chapters and starts with a short introduction to single page applications TypeScript and Angular fundamentals are important first steps for subsequent PrimeNG topics Later we discuss how to set up and configure a PrimeNG application in different ways as a kick start Once the environment is ready then it is time to learn PrimeNG development starting from theming concepts and responsive layouts Readers will learn enhanced input select button components followed by the various panels data iteration overlays messages and menu components The validation of form elements will be covered too An extra chapter demonstrates how to create map and chart components for real world applications Apart from built in UI components and their features the readers will learn how to customize components to meet their requirements Miscellaneous use cases are discussed in a separate chapter including file uploading drag and drop blocking page pieces during AJAX calls CRUD sample implementations and more This chapter goes beyond common topics implements a custom component and discusses a popular state management with ngrx store The final chapter describes unit and end to end testing To make sure Angular and

PrimeNG development are flawless we explain full fledged testing frameworks with systematic examples Tips for speeding up unit testing and debugging Angular applications end this book The book is also focused on how to avoid some common pitfalls and shows best practices with tips and tricks for efficient Angular and PrimeNG development At the end of this book the readers will know the ins and outs of how to use PrimeNG in Angular applications and will be ready to create real world Angular applications using rich PrimeNG components Style and approach Step by step practical approach [Material Design Implementation with AngularJS](#) V. Keerti Kotaru,2016-08-25 Build high quality web and mobile user interfaces UI that are interactive fluid and provide a consistent experience across devices from desktops to tablets to smartphones Use a Material Design approach to position elements and create animations along with principles of the sophisticated AngularJS JavaScript framework Take advantage of Angular Material a UI component framework that works out of the box to design web pages that adapt to various screen sizes and adhere to Material Design specifications What You Will Learn Develop a UI that adheres to Material Design principles using Angular Material a UI component framework Use various Angular Material elements directives and services in conjunction with CSS3 Flexbox for layout management Use best practice design techniques to develop a responsive UI to fit multiple devices and screen sizes from desktop to tablet to mobile phone Develop web apps for both mobile and desktop form factors and screen sizes using HTML CSS and JavaScript Who This Book Is For Web and mobile app developers with a basic understanding of JavaScript HTML and CSS [Mastering AngularJS UI Development](#) Leon Revill,2015 Developing powerful interactive modern web applications is a complex endeavor Enter AngularJS the framework par excellence which has clearly emerged the winning solution due to its simplicity and extensive range of features including Two Way Data Binding and Directives These features enable a developer to write flexible and testable front end code and ultimately to build efficient photogenic web applications Firstly you will start out with a skeleton application and apply best practices for creating controllers and implementing services Then you will learn how to connect the application to an API and add various features to it such as search tracking and rating functionalities You will also learn how to persist data with local storage Here we move on to beautifying your app by creating various components and reusing them with the help of directives You ll build attractive forms to validate your users and make your app secure After that you will learn different ways to troubleshoot issues with routes two way bindings animations and isolated scopes With best practices engrained throughout and many advanced concepts explained after this course you will be able to build better fantastic looking AngularJS applications Resource description page [*Learning AngularJS Animations*](#) Richard Keller,2014-10-31 If you are a developer who is new to AngularJS or is experienced with the AngularJS framework this book is intended for you If you want to provide a better user experience on your web app this book is also for you

[Fundamentals of Software Architecture](#) Craig Risi,2025-05-30 DESCRIPTION With the rising complexity of modern software systems strong scalable software architecture has become the backbone of any successful application This book

gives you the essential knowledge to grasp the core ideas and methods of effective software design helping you build strong flexible systems right from the start The book systematically navigates the critical aspects of software architecture commencing with a clear definition of its significance and the pivotal role of the software architect It delves into fundamental architectural properties like performance security and maintainability underscoring the importance of modularity in crafting well structured systems You will explore various established architectural styles including microservices and layered architecture alongside key design patterns such as MVC and repository gaining insights into their practical application The book further elucidates the function of software components the art of architecting for optimal performance and security and essential design principles for building robust solutions Finally it examines the impact of modern development practices Agile DevOps positions architecture within the broader engineering context emphasizes the importance of testing at the architectural level and offers a glimpse into current and future trends shaping the field By the end of this book you will have a solid understanding of the core concepts helping you to contribute effectively to software design discussions make informed architectural decisions and build a strong foundation for creating high quality future proof software systems

WHAT YOU WILL LEARN Define core architecture architect roles and fundamental design attributes Apply modularity principles for resilient and adaptable software design Design cohesive components manage coupling and optimize system decomposition Cultivate essential soft skills for effective leadership and stakeholder management Define technical requirements and understand modern development practices

WHO THIS BOOK IS FOR This book is for software developers technical leads and anyone involved in software creation seeking a foundational understanding of software architecture principles and practices to enhance their design skills and project outcomes

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Angular for Material Design Venkata Keerti Kotaru,2019-12-09 Build Angular applications faster and better with TypeScript and Material Design You will learn how to build a web interface and use Google s open source Angular Material library of ready made and easy to use components This book uses Angular with TypeScript a superset to JavaScript to enable use of data types and take advantage of programming constructs such as classes interfaces generic templates and more You also will utilize various Angular features including data binding components services etc You will build a single page application with the help of routing capabilities available out of the box Angular CLI and interface with remote services over HTTP

What You Will Learn Build an application using Angular TypeScript and Angular Material Understand Angular concepts such as components directives services and more Use

TypeScript features including data types classes interfaces generic templates etc Build a single page application SPA with routing features and integrate it with server side remote services Who This Book Is For Beginning to intermediate level professionals will learn about web development using Angular TypeScript and Angular Material Patterns and practices are recommended to be a successful developer Basic knowledge of JavaScript is helpful *Decoding JavaScript Design Patterns* Rushabh Mulraj Shah, 2025-04-25 DESCRIPTION In today's digitally powered world JavaScript lies at the heart of nearly every web application From dynamic user interfaces to behind the scenes logic JavaScript enables everything from online shopping to learning new skills and connecting with global communities This book is your guide to mastering JavaScript through design patterns proven solutions that make applications scalable robust and adaptable to ever changing demands This book guides you through the essential world of JavaScript design patterns beginning by introducing the three main categories of design patterns creational structural and behavioral Further readers will learn how to manage asynchronous behavior and integrate them with modern frameworks like React and Vue Advanced concepts like MVC and MVVM are explained along with their role in web architecture and scalability You will learn how to use patterns to enhance unit testing uncover the process of creating custom patterns offer insights into common pitfalls and real world applications used by companies like Google and Airbnb Whether you are a seasoned developer or just starting your JavaScript journey by the end of this book you will be equipped to write cleaner more efficient JavaScript code and confidently apply design patterns to solve complex problems You will have the knowledge to build better web architectures and understand how to test your code more effectively positioning you as a competent and skilled JavaScript developer WHAT YOU WILL LEARN Apply core JavaScript design patterns to craft scalable applications Enhance code maintainability with creational structural and behavioral patterns Optimize asynchronous operations using throttling debouncing and promises Integrate design patterns with modern front end frameworks like React and Vue Create custom design patterns tailored to unique project requirements Identify and avoid common JavaScript and design pattern implementation pitfalls Understand advanced architectural patterns like MVC MVP and MVVM WHO THIS BOOK IS FOR This book is a perfect guide for JavaScript developers web architects and tech enthusiasts looking to optimize code build scalable applications and master design patterns This book is also for testers aiming to improve unit test efficiency TABLE OF CONTENTS 1 Introduction to JavaScript Design Patterns 2 Creational Design Patterns 3 Structural Design Patterns 4 Behavioral Design Patterns 5 Asynchronous Performance Design Patterns 6 Design Patterns in React 7 Design Patterns in Vue 8 Advanced Design Patterns in JavaScript 9 Design Patterns for Web Architects 10 Testing and Design Patterns 11 Writing and Creating Design Patterns 12 Common Pitfalls and How to Avoid Them 13 Case Studies **Mastering Microservices with Java 9** Sourabh Sharma, 2017-12-07 Master the art of implementing scalable microservices in your production environment with ease About This Book Use domain driven design to build microservices Use Spring Cloud to use Service Discovery and Registration Use Kafka Avro and Spring Streams for

implementing event based microservices Who This Book Is For This book is for Java developers who are familiar with the microservices architecture and now wants to take a deeper dive into effectively implementing microservices at an enterprise level A reasonable knowledge level and understanding of core microservice elements and applications is expected What You Will Learn Use domain driven design to design and implement microservices Secure microservices using Spring Security Learn to develop REST service development Deploy and test microservices Troubleshoot and debug the issues faced during development Learning best practices and common principals about microservices In Detail Microservices are the next big thing in designing scalable easy to maintain applications It not only makes app development easier but also offers great flexibility to utilize various resources optimally If you want to build an enterprise ready implementation of the microservices architecture then this is the book for you Starting off by understanding the core concepts and framework you will then focus on the high level design of large software projects You will gradually move on to setting up the development environment and configuring it before implementing continuous integration to deploy your microservice architecture Using Spring security you will secure microservices and test them effectively using REST Java clients and other tools like RxJava 2 0 We ll show you the best patterns practices and common principals of microservice design and you ll learn to troubleshoot and debug the issues faced during development We ll show you how to design and implement reactive microservices Finally we ll show you how to migrate a monolithic application to microservices based application By the end of the book you will know how to build smaller lighter and faster services that can be implemented easily in a production environment Style and approach This book starts from the basics including environment setup and provides easy to follow steps to implement the sample project using microservices

jQuery UI 1.10: The User Interface Library for jQuery Alex Libby, Dan Wellman, 2013-12-26 This book consists of an easy to follow example based approach that leads you step by step through the implementation and customization of each library component This book is for frontend designers and developers who need to learn how to use jQuery UI quickly To get the most out of this book you should have a good working knowledge of HTML CSS and JavaScript and should ideally be comfortable using jQuery

Front-End Web Ui Frameworks And Tools Mr. Rohit Manglik, 2024-09-24 Teaches design and development of user interfaces using frameworks like Angular React or Vue js Covers responsive design component based development and UI UX principles

A Journey to Angular Development Suresh Marla, 2021-07-13 Learn Angular beyond basic concepts best practices and project experience KEY FEATURES Includes real examples and numerous illustrated use cases on how to build dynamic and interactive web applications Covers true challenges faced by Angular professionals along with proven solutions and best practices Discusses various kinds of best practices followed in Angular applications Makes you travel through a journey of 20 stations Each station comes with new excitement and new challenges Covers practical examples with real time discussions DESCRIPTION This book is an exciting journey where novice developers learn everything they need to do before they start working on the Angular framework and

develop dynamic web applications The book begins with building a strong foundation on the concepts of web application development and numerous developer friendly terminologies that you would often come across while learning Angular It covers the essentials of ES6 Webpack and TypeScript to write Angular applications and make the development of Angular apps more enticing innovative and scalable The book talks about modules directives components data binding routing and many more components and functions Each of these topics is backed with real examples and illustrations By the end of this book you will learn about Angular s powerful features and capabilities You will become a confident developer to design your own modern responsive and user friendly web applications all by yourself using this single source of knowledge

WHAT YOU WILL LEARN Master fundamental concepts of Angular and its Architecture Witness the true potential of Angular for building composable components Become well versed with the file and folder structure of an Angular application Learn to write clean simple and error free codes like a sound professional developer Learn the essentials of ES6 Typescript and Webpack to write angular applications

1 WHO THIS BOOK IS FOR This book is for all web developers software programmers front end developers and entry level developers who want to learn Angular or enhance the existing Angular applications to modern and responsive applications Basic knowledge of JavaScript is an advantage to begin with this book

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Customer Interface Design and Development Mr. Rohit Manglik, 2024-03-15 EduGorilla Publication is a trusted name in the education sector committed to empowering learners with high quality study materials and resources Specializing in competitive exams and academic support EduGorilla provides comprehensive and well structured content tailored to meet the needs of students across various streams and levels

Digital Java EE 7 Web Application Development Peter Pilgrim, 2015-09-30 Develop Java enterprise applications to meet the emerging digital standards using Java EE 7 About This Book Build modern Java EE web applications that insert update retrieve and delete customer data with up to date methodologies Delve into the essential JavaScript programming language and become proficient with front end technologies that integrate with the Java platform Learn about JavaServer Faces its lifecycle and custom tags and build exciting digital applications with the aid of handpicked real world examples Who This Book Is For If you are a professional Java engineer and want to develop well rounded and strong Java Web Development skills then this book is for you What You Will Learn Understand and apply updated JavaServer Faces key features including HTML5 support resource library constructs and pass

through attributes Build web applications that conform to digital standards and governance and leverage the Java EE 7 web architecture Construct modern JSF Forms that apply validation add AJAX for immediate validation and write your own validators Augment a traditional web application with JSF 2.2 Flow Beans and Flow Scope Beans Program single page applications including AngularJS and design Java RESTful back end services for integration Utilize modern web frameworks such as Bootstrap and Foundation in your JSF applications Create your own JSF custom components that generate reusable content for your stakeholders and their businesses In Detail Digital Java EE 7 presents you with an opportunity to master writing great enterprise web software using the Java EE 7 platform with the modern approach to digital service standards You will first learn about the lifecycle and phases of JavaServer Faces become completely proficient with different validation models and schemes and then find out exactly how to apply AJAX validations and requests Next you will touch base with JSF in order to understand how relevant CDI scopes work Later you will discover how to add finesse and pizzazz to your digital work in order to improve the design of your e commerce application Finally you will deep dive into AngularJS development in order to keep pace with other popular choices such as Backbone and Ember JS By the end of this thorough guide you will have polished your skills on the Digital Java EE 7 platform and be able to create exiting web application Style and approach This book takes a step by step and detailed approach coaching you through real world scenarios The book's style is designed for those who enjoy a thorough educational approach

Getting Started with Angular Misko Gechev, 2017-02-24 Fast track your web development skills to build high performance SPA with Angular 2 and beyond About This Book Up to date with the latest API changes introduced by Angular 2 and 4 Get familiar with the improvements to directives change detection dependency injection router and more Understand Angular's new component based architecture Start using TypeScript to supercharge your Angular applications Who This Book Is For Do you want to jump in at the deep end of Angular Or perhaps you're interested assessing the changes to AngularJS before moving over If so then Getting Started with Angular is the book for you To get the most out of the book you will need to be familiar with AngularJS 1.x and have a good understanding of JavaScript What You Will Learn Understand the changes made from AngularJS with side by side code samples to help demystify the Angular learning curve Start working with Angular's new method of implementing directives Use TypeScript to write modern powerful Angular applications Dig in to the change detection method and other architectural changes to make sure you know what's going on under the hood of Angular Get to work with the new router in Angular Use the new features of Angular including pipes and the updated features such as forms services and dependency injection Learn about the server side rendering in Angular to keep your new applications SEO friendly Enhance your applications using Ahead of Time compilation and Web Workers In Detail I'm delighted to see this new update and hope it helps you build amazing things with Angular Misko Hevery Creator of AngularJS and Angular Angular is the modern framework you need to build performant and robust web applications This book is the quickest way to upgrade your AngularJS knowledge to the brave new world of

Angular and get grips with the framework It starts with an overview putting the changes of the framework in context with version 1 After that you will be taken on a TypeScript crash course so you can take advantage of Angular in its native statically typed environment You ll explore the new change detection mechanism in detail how directives and components have changed how you create applications with Angular and much more Next you ll understand how to efficiently develop forms use the router implement communication with HTTP services and transform data with custom pipes Finally we will take a look at the Angular s Ahead of Time compiler angular cli and other such tools that help us build professional applications By the end of the book you ll be ready to start building quick and efficient Angular applications compatible with v2 and v4 that take advantage of all the new features on offer This book is up to date for the 2.4 release and is compatible with the 4.0 release as well Style and approach Starting with a comparison between Angular versions this book is filled with side by side code examples to help highlight the changes Each chapter then looks at major changes to the framework and is filled with small examples and sample code to get you started

Beginning AngularJS Andrew Grant, 2014-12-30 Beginning AngularJS is your step by step guide to learning the powerful AngularJS JavaScript framework AngularJS is one of the most respected and innovative frameworks for building properly structured easy to develop web applications This book will teach you the absolute essentials from downloading and installing AngularJS to using modules controllers expressions filters and directives Unlike many other books you don t need experience with AngularJS or deep JavaScript knowledge to get started here This book will begin by teaching you the JavaScript you need to know and then you ll get into the basics of AngularJS You ll learn powerful AngularJS techniques through clear instructions With what you learn you ll be able to properly structure your code into manageable modules understand the MVC design patterns create expressive and adaptive HTML forms communicate with servers and use other AngularJS services use the powerful built in directives and learn how to create your own This might all seem unknown now but with this book you ll understand it all AngularJS is a powerful framework and one which may require you to think a little differently This book will help you avoid the common pitfalls and get you up to speed and building solid AngularJS applications quickly and painlessly

Mastering Web Application Development with AngularJS Pawel Kozlowski, Peter Bacon Darwin, 2013 The book will be a step by step guide showing the readers how to build a complete web app with AngularJS JavaScript developers who want to learn AngularJS for developing web apps Knowledge of JavaScript and HTML is expected No knowledge of AngularJS is required

Python Geospatial Development Erik Westra, 2016-05-23 Develop sophisticated mapping applications from scratch using Python 3 tools for geospatial development About This Book Build web applications based around maps and geospatial data using Python 3 x Install and use various toolkits and obtain geospatial data for use in your programs This practical hands on book will teach you all about geospatial development in Python Who This Book Is For This book is for experienced Python developers who want to learn about geospatial concepts obtain and work with geospatial data solve spatial problems and build sophisticated

map based applications using Python What You Will Learn Access manipulate and display geospatial data from within your Python programs Master the core geospatial concepts of location distance units projections and datums Read and write geospatial data in both vector and raster format Perform complex real world geospatial calculations using Python Store and access geospatial information in a database Use points lines and polygons within your Python programs Convert geospatial data into attractive maps using Python based tools Build complete web based mapping applications using Python In Detail Geospatial development links your data to locations on the surface of the Earth Writing geospatial programs involves tasks such as grouping data by location storing and analyzing large amounts of spatial information performing complex geospatial calculations and drawing colorful interactive maps In order to do this well you ll need appropriate tools and techniques as well as a thorough understanding of geospatial concepts such as map projections datums and coordinate systems This book provides an overview of the major geospatial concepts data sources and toolkits It starts by showing you how to store and access spatial data using Python how to perform a range of spatial calculations and how to store spatial data in a database Further on the book teaches you how to build your own slippy map interface within a web application and finishes with the detailed construction of a geospatial data editor using the GeoDjango framework By the end of this book you will be able to confidently use Python to write your own geospatial applications ranging from quick one off utilities to sophisticated web based applications using maps and other geospatial data Style and approach This book is a comprehensive course in geospatial development The concepts you need to know are presented in a hands on fashion with example code to help you to solve real world problems right away Larger programs are built up step by step while guiding you through the process of building your own sophisticated mapping applications

Ionic : Hybrid Mobile App Development Rahat Khanna,Sani Yusuf,Hoc Phan,2017-06-14 An end to end journey empowering you to build real time scalable and interactive mobile applications with the Ionic framework About This Book Develop engaging mobile experiences with a native looking UI in Ionic and AngularJS Use out of the box Ionic functionalities customize existing components and add new components with this comprehensive course Learn Ionic by creating three complete mobile applications Who This Book Is For If you are a web developer who wants to build hybrid mobile app development using the Ionic framework then this comprehensive course is best suited for you What You Will Learn Get to know about Hybrid Apps and AngularJS Set up a development environment to build Hybrid Apps Navigate around components and routing in Ionic Authenticate users using an e mail password Twitter Facebook Google and LinkedIn Retrieve data and store it using Firebase Access native device functionalities such as the camera contact list e mail and maps using NG Cordova Integrate PhoneGap plugins with NG Cordova Test your apps to improve and optimize performance In Detail Hybrid Apps are a promising choice in mobile app development to achieve cost effectiveness and rapid development Ionic has evolved as the most popular choice for Hybrid Mobile App development as it tends to match the native experience and provides robust components tools to build apps The Ionic Complete Developers

course takes you on an end to end journey empowering you to build real time scalable and interactive mobile applications with the Ionic framework Starting with an introduction to the Ionic framework to get you up and running you will gradually move on to setting up the environment and work through the multiple options and features available in Ionic to build amazing hybrid mobile apps You will learn how to use Cordova plugins to include native functionality in your hybrid apps You will work through three complete projects and build a basic to do list app a London tourist app and a complete social media app All three projects have been designed to help you learn Ionic at its very best From setting up your project to developing on both the server side and front end and best practices for testing and debugging your projects you ll quickly be able to deliver high performance mobile apps that look awesome You will then hone your skills with recipes for cross platform development Integrating Ionic with Cordova will bring you native device features and you will learn about the best modules from its ecosystem Creating components and customizing the theme will allow you to extend Ionic You ll see how to build your app to deploy to all platforms to make you a confident start to finish mobile developer This Learning Path combines some of the best that Packt has to offer in one complete curated package It includes content from the following Packt products Getting Started with Ionic by Rahat Khanna Ionic by Example by Sani Yusuf Ionic Cookbook by Hoc Phan Style and approach This course shows you how to get up and running with the Ionic framework It doesn t just give you instructions expecting you to follow them Instead with a hands on approach it demonstrates what Ionic is capable of through a series of practical projects that you can build yourself

Building and Delivering Microservices on AWS Amar Deep Singh,2023-05-30 Quickly deliver microservices with CodeCommit CodeBuild CodeDeploy and CodePipeline using software architecture patterns microservices and release pipelines Purchase of the print or Kindle book includes a free PDF eBook Key Features Learn software architecture and microservices design patterns from an AWS certified professional architect Develop microservices using Spring Boot and automate the release using CodePipeline Deploy microservices using CodeDeploy to EC2 instances containers and on premises Book DescriptionReliable automation is crucial for any code change going into production A release pipeline enables you to deliver features for your users efficiently and promptly AWS CodePipeline with its powerful integration and automation capabilities of building testing and deployment offers a unique solution to common software delivery issues such as outages during deployment a lack of standard delivery mechanisms and challenges faced in creating sustainable pipelines You ll begin by developing a Java microservice and using AWS services such as CodeCommit CodeArtifact and CodeGuru to manage and review the source code You ll then learn to use the AWS CodeBuild service to build code and deploy it to AWS infrastructure and container services using the CodeDeploy service As you advance you ll find out how to provision cloud infrastructure using CloudFormation templates and Terraform The concluding chapters will show you how to combine all these AWS services to create a reliable and automated CodePipeline for delivering microservices from source code check in to deployment without any downtime Finally you ll discover how to integrate AWS

CodePipeline with third party services such as Bitbucket Blazemeter Snyk and Jenkins By the end of this microservices book you ll have gained the hands on skills to build release pipelines for your applications What you will learn Understand the basics of architecture patterns and microservice development Get to grips with the continuous integration and continuous delivery of microservices Delve into automated infrastructure provisioning with CloudFormation and Terraform Explore CodeCommit CodeBuild CodeDeploy and CodePipeline services Get familiarized with automated code reviews and profiling using CodeGuru Grasp AWS Lambda function basics and automated deployment using CodePipeline Understand Docker basics and automated deployment to ECS and EKS Explore the CodePipeline integration with Jenkins Pipeline and on premises deployment Who this book is for This book is for software architects DevOps engineers SREs and cloud engineers who want to learn more about automating their release pipelines for modifying features and releasing updates Prior knowledge of AWS Cloud Java Maven and Git will help you to get the most out of this book

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Angularjs Ui Development Introduction

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