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three dimensional arrangement and structure of human patients The opening chapters describe important digital adaptations for the dissemination of biomedical education to the public and to learners These topics are followed by reviews and reports of specific modern visualisation technologies for supporting anatomical biomedical sciences and clinical education Examples include 3D printing 3D digital models virtual histology extended reality and digital simulation This book will be of interest to academics educators and communities aiming to modernise and innovate their teaching Additionally this book will appeal to clinical teachers and allied healthcare professionals who are responsible for the training and development of colleagues and those wishing to communicate effectively to a range of audiences using multimodal digital approaches **E-biology Ii Tm** (science and Technology)' 2003 Ed., Writing and Developing College Textbook Supplements Mary Ellen Lepionka,2005

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