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Solutions

Solution 1.1

1.1.1 Computer used to run large problems and usually accessed via a network; (3) servers

1.1.2 10^{15} or 2^{50} bytes; (7) petabyte

1.1.3 A class of computers composed of hundred to thousand processors and tera-bytes of memory and having the highest performance and cost; (5) supercomputers

1.1.4 Today's science fiction application that probably will be available in near future; (1) virtual worlds

1.1.5 A kind of memory called random access memory; (12) RAM

1.1.6 Part of a computer called central processor unit; (13) CPU

1.1.7 Thousands of processors forming a large cluster; (8) data centers

1.1.8 Microprocessors containing several processors in the same chip; (10) multi-core processors

1.1.9 Desktop computer without a screen or keyboard usually accessed via a network; (4) low-end servers

1.1.10 A computer used to running one predetermined application or collection of software; (9) embedded computers

1.1.11 Special language used to describe hardware components; (11) VHDL

1.1.12 Personal computer delivering good performance to single users at low cost; (2) desktop computers

1.1.13 Program that translates statements in high-level language to assembly language; (15) compiler

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Henry Stark, John Woods, Jr.



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