

BHARAT INSTITUTE OF ENGINEERING & TECHNOLOGY
II B.Tech. II Sem., II Mid-Term Examinations, JULY-2024

Subject name : DM

Objective Exam

Name: _____ Hall Ticket No. _____

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Answer All Questions. All Questions Carry Equal Marks. Time: 30 Min. Marks: 10.**Multiple choice questions:-**

- A mapping $f: X \rightarrow Y$ is one-one
 a) $f(x_1) \neq f(x_2)$ for all x_1, x_2 in X b) If $f(x_1) = f(x_2)$ then $x_1 = x_2$ for all x_1, x_2 in X
 c) $f(x_1) = f(x_2)$ for all x_1, x_2 in X d) None of the above []
- What is null graph?
 a) A null graph has no Nodes b) A null graph has no Edges c) A null graph has no odd vertex
 d) A null graph has no Even vertex []
- The graph in which, there is a closed trail which includes every edge of the graph is known as _____
 a) Hamiltonian b) Euler c) planar d) simple []
- Let R be a relation defined as xRy if and only if $2x+3y=20$, where $x, y \in \mathbb{N}$. How many elements of the form (x, y) are there in R ?
 a) 2 b) 3 c) 4 d) 5 []
- Number of edges incident with the vertex " v " is called _____
 a) Degree of a vertex b) Order of a vertex c) Handshaking lemma d) None []
- The Minimum number of edges in a connected graph on " n " vertices is
 a) $n-1$ b) n c) $2n+3$ d) $n+1$ []
- Using principle of inclusion-exclusion, Find the number of integers from a set of 1-100 that are not divisible by 2, 3 and 5?
 a) 22 b) 25 c) 26 d) 33 []
- A complete undirected graph of " n " nodes can have maximum _____ spanning trees
 a) n^{n+1} b) n^{n-2} c) n d) $n+1$ []
- If $a*(b*c) = (a*b)*c$ for all $a, b, c \in S$ then $*$ is said to be _____ on S .
 a) Closure b) Commutative c) Associative d) Distributive []
- A relation which is reflexive, anti-symmetric and transitive is called as []
 a) Binary relation b) compatibility relation c) Partial order relation d) All of the above

Fill In the Blanks:-

- A set has 0 elements is called _____
- A function is said to be bijective _____
- Any relation which is irreflexive and symmetric cannot be _____
- How many 3-digit odd numbers can be formed from the digits 5,6,7,8,9, if the digits can be repeated _____
- Condition for monoid is _____

MATCH THE FOLLOWING

- | | |
|-------------------------------------|--|
| 1. $K_3, 3$ | A. Isolated |
| 2. Principle of exclusion | B. Tree |
| 3. A vertex with 0 degree | C. Non planar |
| 4. A connected graph with no cycles | D. $(\mathbb{N}, +)$ |
| 5. Example of monoid | E. $n(A \cup B) = n(A) + n(B) - n(A \cap B)$ |

14 Computer Science Obj Theory Answer

Holzman



14 Computer Science Obj Theory Answer:

Theoretical Aspects of Object-oriented Programming Carl A. Gunter, John C. Mitchell, 1994 Although the theory of object oriented programming languages is far from complete this book brings together the most important contributions to its development to date focusing in particular on how advances in type systems and semantic models can contribute to new language designs The fifteen chapters are divided into five parts Objects and Subtypes Type Inference Coherence Record Calculi and Inheritance The chapters are organized approximately in order of increasing complexity of the programming language constructs they consider beginning with variations on Pascal and Algol like languages developing the theory of illustrative record object models and concluding with research directions for building a more comprehensive theory of object oriented programming languages Part I discusses the similarities and differences between objects and algebraic style abstract data types and the fundamental concept of a subtype Parts II IV are concerned with the record model of object oriented languages Specifically these chapters discuss static and dynamic semantics of languages with simple object models that include a type or class hierarchy but do not explicitly provide what is often called dynamic binding Part V considers extensions and modifications to record object models moving closer to the full complexity of practical object oriented languages Carl A Gunter is Professor in the Department of Computer and Information Science at the University of Pennsylvania John C Mitchell is Professor in the Department of Computer Science at Stanford University

Flexible Query Answering Systems Henning Christiansen, Mohand-Said Hacid, Troels Andreassen, Henrik Legind Larsen, 2004-08-17 This volume constitutes the proceedings of the Sixth International Conference on Flexible Query Answering Systems FQAS 2004 held in Lyon France on June 24-26 2004 FQAS is the premier conference for researchers and practitioners concerned with the vital task of providing easy, flexible and intuitive access to information for every type of need This multidisciplinary conference draws on several research areas including databases information retrieval knowledge representation soft computing multimedia and human computer interaction With FQAS 2004 the FQAS conference series celebrated its tenth anniversary as it has been held every two years since 1994 The overall theme of the FQAS conferences is innovative query systems aimed at providing easy, flexible and intuitive access to information Such systems are intended to facilitate retrieval from information repositories such as databases libraries and the Web These repositories are typically equipped with standard query systems that are often inadequate for users The focus of FQAS is the development of query systems that are more expressive informative cooperative productive and intuitive to use

Encyclopedia of Computer Science and Technology Jack Belzer, Albert G. Holzman, Allen Kent, 1978-02-01 This comprehensive reference work provides immediate fingertip access to state of the art technology in nearly 700 self contained articles written by over 900 international authorities Each article in the Encyclopedia features current developments and trends in computers software vendors and applications extensive bibliographies of leading figures in the field such as Samuel Alexander John von Neumann and Norbert

Wiener and in depth analysis of future directions *Mathematical Programming for Operations Researchers and Computer Scientists* Holzman,1981-06-01 This book covers the fundamentals of linear programming extension of linear programming to discrete optimization methods multi objective functions quadratic programming geometric programming and classical calculus methods for solving nonlinear programming problems **Object-Based Distributed Programming** Rachid Guerraoui,Oscar Nierstrasz,Michel Riveill,1994-05-27 Interest has grown rapidly over the past dozen years in the application of object oriented programming and methods to the development of distributed open systems This volume presents the proceedings of a workshop intended to assess the current state of research in this field and to facilitate interaction between groups working on very different aspects of object oriented distributed systems The workshop was held as part of the 1993 European Conference on Object Oriented Programming ECOOP 93 Over fifty people submitted position papers and participated in the workshop and almost half presented papers The presented papers were carefully reviewed and revised after the workshop and 14 papers were selected for this volume **FM 2006: Formal Methods** Jayadev Misra,Tobias Nipkow,Emil Sekerinski,2006-08-10 This book presents the refereed proceedings of the 14th International Symposium on Formal Methods FM 2006 held in Hamilton Canada August 2006 The book presents 36 revised full papers together with 2 invited contributions and extended abstracts of 7 invited industrial presentations organized in topical sections on interactive verification formal modelling of systems real time industrial experience specification and refinement programming languages algebra formal modelling of systems and more **14th Chaotic Modeling and Simulation International Conference** Christos H. Skiadas,Yiannis Dimotikalis,2022-06-13 Gathering the proceedings of the 14th CHAOS2021 International Conference this book highlights recent developments in nonlinear dynamical and complex systems The conference was intended to provide an essential forum for Scientists and Engineers to exchange ideas methods and techniques in the field of Nonlinear Dynamics Chaos Fractals and their applications in General Science and the Engineering Sciences The respective chapters address key methods empirical data and computer techniques as well as major theoretical advances in the applied nonlinear field Beyond showcasing the state of the art the book will help academic and industrial researchers alike apply chaotic theory in their studies Chapter On the Origin of the Universe Chaos or Cosmos is available open access under a Creative Commons Attribution 4 0 International License via link [springer.com](https://www.springer.com) **Computer Science Logic** European Association for Computer Science Logic. Conference,2006-09-20 This book constitutes the refereed proceedings of the 20th International Workshop on Computer Science Logic CSL 2006 held as the 15th Annual Conference of the EACSL in Szeged Hungary in September 2006 The 37 revised full papers presented together with 4 invited contributions were carefully reviewed and selected from 132 submissions All current aspects of logic in computer science are addressed including automated deduction and interactive theorem proving constructive mathematics and type theory equational logic and term rewriting automata and formal logics modal and temporal logic model checking logical aspects of computational complexity

finite model theory computational proof theory logic programming and constraints lambda calculus and combinatory logic categorical logic and topological semantics domain theory database theory specification extraction and transformation of programs logical foundations of programming paradigms verification of security protocols linear logic higher order logic nonmonotonic reasoning as well as logics and type systems for biology

Guide to Teaching Computer Science Orit Hazzan, Noa Ragonis, Tami Lapidot, 2020-08-05 This concise yet thorough textbook presents an active learning model for the teaching of computer science Offering both a conceptual framework and detailed implementation guidelines the work is designed to support a Methods of Teaching Computer Science MTCS course but may be applied to the teaching of any area of computer science at any level from elementary school to university This text is not limited to any specific curriculum or programming language but instead suggests various options for lesson and syllabus organization Fully updated and revised the third edition features more than 40 new activities bringing the total to more than 150 together with new chapters on computational thinking data science and soft concepts and soft skills This edition also introduces new conceptual frameworks for teaching such as the MERge model and new formats for the professional development of computer science educators Topics and features includes an extensive set of activities to further support the pedagogical principles outlined in each chapter discusses educational approaches to computational thinking how to address soft concepts and skills in a MTCS course and the pedagogy of data science NEW focuses on teaching methods lab based teaching and research in computer science education as well as on problem solving strategies examines how to recognize and address learners misconceptions and the different types of questions teachers can use to vary their teaching methods provides coverage of assessment teaching planning and designing a MTCS course reviews high school teacher preparation programs and how prospective teachers can gain experience in teaching computer science This easy to follow textbook and teaching guide will prove invaluable to computer science educators within all frameworks including university instructors and high school teachers as well as to instructors of computer science teacher preparation programs

Scientific and Technical Aerospace Reports, 1995-05

Whispering the Strategies of Language: An Emotional Quest through **14 Computer Science Obj Theory Answer**

In a digitally-driven earth wherever monitors reign great and instant transmission drowns out the subtleties of language, the profound techniques and mental subtleties hidden within phrases usually get unheard. However, set within the pages of **14 Computer Science Obj Theory Answer** a captivating fictional value pulsating with raw emotions, lies an extraordinary journey waiting to be undertaken. Published by an experienced wordsmith, that charming opus encourages viewers on an introspective trip, softly unraveling the veiled truths and profound influence resonating within the very cloth of each and every word. Within the emotional depths of this moving evaluation, we shall embark upon a genuine exploration of the book is core themes, dissect their captivating writing style, and yield to the effective resonance it evokes serious within the recesses of readers hearts.

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